



History
of the
Broken Realms

The History of the Broken Realms

A Concise History of the Sun Realm
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Before the Mage War that ravished the Sun Realm, all people were blessed by the gods with the gift of magic. Plants, animals, and people flourished under the watchful eye of everyone. They had been given the honor of cultivating a beautiful world. From lush forest, to arid desert, and soaring mountains; the command from the gods was to enjoy the earth they created. Enjoy the abundance and find delight in relationships and nurturing children. Life was peaceful—simple.

A natural order of rules fell into place with this simple command. Be kind and assist others in need. The population of the realm increased, and those of like-minded ideas gathered in groups to live. These hives of people would establish homes or build towns, and many groups loved the freedom of movement and would roam to different parts of the realm with each changing season.

Because all were gifted with magic, people could create or change the world as they deemed right. The level of power and skill was only as great for those willing to spend a lifetime studying—honing their craft. Some wanted to share their hard earned knowledge with those willing to learn. In response, schools were built. People would journey from all parts of the realm seeking to study under these renowned craftsmen.

Time passed and those of tremendous power deemed it necessary to create a government structure. Those with stronger skills wanted to assume the roles of leadership. Many did not agree with this, believing that this new government was unethical. The supporters of a free system shouted that there was already harmony within the realm and, therefore, no need to change a working system.

Those opposed to the free system of thinking moved forward despite protest, creating the government they desired, convincing thousands that their system was ideal, and then enforcing the new structure. What the mages did not expect was for their opposition to have equally powerful mages. They had assumed that all those with expanded and learned gifts had studied at a place of learning. This, of course, is what started The Mage War—two sides battling for control. It tore the realm as sons battled fathers and daughters forsake mothers. Strongholds and settlements were constantly destroyed and rebuilt. It was a never-ending cycle of bloodshed and destruction. Both sides were well-equipped and did not give in easily to defeat. The conflict lasted for twenty-five years before acts were taken to change the tide of war.

It has never been determined which side discovered the razing power of a Shade Demon. It is only known that these massive Beasts called forth from another realm came in all shapes, with only the ability to destroy. The most common seemed to resemble wolves, bears, and eagles; each respectively was named Oranta, Arthi, and Sylar. Whether these animal shapes were called forth on purpose or if it was merely coincidence. One thing all the Shade Demons had in common was their enormous size, black as pitch color, and wild yellow eyes. It terrified all those that confronted the beasts. It was not long before both sides began to pull these creatures into the Sun Realm to do their bidding.

These fierce battles with wild creatures fed the war, and the fighting waxed and waned for another five years. In an irrevocable act, hundreds of Elder Mages allied with those who wanted governmental structure band together to turn the fighting in their favor. These Elder Mages were determined to summon hundreds of Shade Demons to decimate their enemy. Finally, they would be victorious and conflict would end.

Sadly, the plan did not work as expected. Instead of summoning what they believed to be hundreds of Shade Demons; the Elder Mages attached their roping magic to the Shade Realm itself. It was a mystery at the time this other world existed and all assumed their casting was working as intended. Upon recognizing their error, the Elder Mages stemmed the flow of magic, but the damage had already been done.

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A shockwave of heat and light pushed across the Sun Realm as the two worlds were brought together. Millions died, and the land was robbed of its beauty. The beauty the gods created in the Sun Realm turned to ash and dust. The horrendous act blemished the land forever. A massive sparking and volatile gap separated the two realms—the Glaze Fire Canyon. It was later determined that the unstable nature of the canyon was because of the Sun and Shade realms being forced together. Both lands were forced to coincide, but needed the opposite.

Few remained after this cataclysmic event. Out of the millions of people to inhabit the Sun Realm, only a few thousand were left. Many were broken and alone, having lost everything. From the ashes, two brothers gathered those that survived. They were the encouragement and guidance that people needed in a dark time of the realms' history. The remaining elected them as leaders agreeing that there needed to be a balance between government and a free system. Through weeks of debate and conversation, a new way of life was established, and while in agreement with most things, the brothers could not agree where to establish the capital of a new kingdom. Still friends, they parted ways, each with their own groupings of followers, and established the capitals that we know today in the kingdoms of Lorea and Klynolia.

Most survivors joined the brothers in their settlement, but a few clung to their freedom and continued to roam what was left of the Sun Realm. These free walkers are known as the Veripoi and they are a small and elusive group that has been glimpsed from time to time. Another group sought the shelter of the Klaroni Cordillera and established the Nyuten Priest. These spiritual devotees are known for their exceptional fighting skills with a staff.

Once the two groups that had followed the brothers settled into their respective locations, a delegation from both kingdoms was sent to explore the new realm via the Seas of Reana. This group deemed the land to be the Shade Realm, for upon arrival they discovered a replica of their tattered and destroyed sun drenched land, but everything was muted as if a black veil had obscured their vision.

The surprise continued when the explorers discovered thousands of people living in this new realm. They called themselves the Isokanii. Their dark skin, pale blue eyes, and savage living haunted the discoverers. Though they were wary of these new dwellers of the realm, the Sun Realm delegation discovered some of the structure of the Isokanii. It comprised twelve tribes, each with a designated specialty to fully support the people. The Barikkaa are like judges and settle disputes among the tribes. Asimesta are tools and weapons makers, Ramilkretna are the spiritual guides, and the Gahijett and Jaburshellee are warriors and guards. Iamloruu are clothing makers, Mandalltii mine the night crystals, the Zainabdee are farmers and fishermen, the Ngozee tribe are excellent jewelry makers, and Senuresko build and assist in transportation needs. The Daswaadi tribe is the largest and the ruling tribe over the others. Finally, the Eshalahee are merchants and deal in every manner of trade, buying, and selling. The trades of each tribe are concrete, but children learn the trade of their home tribe, but are not bound to stay and can leave to learn the ways of other tribes. Most, however, are content with their lot.

It was with the Eshalahee Tribe that a timid and fragile relationship was formed with the explorers, so that survivors in both the Sun and Shade realms could get the items they needed. Items lost because of the devastation brought by the Mage War. Upon this original scouting trip, it was also discovered that this strange land was the origin of the Shade Beast. Here, though, they were not savage and cruel, but their enormous size still frightened those exploring the new realm.

Eight hundred years passed, and the population of the Sun Realm revived. Peace and a steady prosperity gradually healed the land. The two kingdoms of Lorea and Klynolia flourished under the guiding hands of the gods and sound leadership of the two brothers. Sadly, two hundred years ago, an uprising of the miners in the kingdom of Klynolia brought about a change in leadership and saw the overall decline of the kingdom. What was once prosperous was now a land that was now only rich through the mining of jewels.

Today, the kingdom of Lorea still relies heavily on the worship of the gods Ny, Windrah, and Apelgo. The kingdom has prospered under generations of humble and servant kings. The kingdom of Klynolia, for the last few generations, has suffered under the hands of tyrants and greedy kings. It is hoped that one day the gods will pass judgment on the deserters of the true religion and will raise a new king to lead the people.

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**A Concise History of the Shade Realm
by Seko Ramilkretna
Spiritual Chief of the Isokanii**

Kiilee, Maker Earth, liked to roam the earth that he had created: mountains, rolling sands, and shining crystal hills. He was content. Lehlo, Lover Sky, would watch from her place above the earth as Kiilee designed the land. His joy at creation became hers and she fell in love with Kiilee. One day, she decided to venture from her place in the sky to convince Maker Earth to love her. It took no effort. Kiilee made Lehlo his wife, and they became the King of the Earth and Queen of the Sky. Together, they had several children. The first born to Kiilee and Lehlo was child Wind. His name was Giiha. He liked to play with father Earth by using his wind to shift and shape the land. He would pile the sands high and bore holes through the mountains. When his younger sibling was born and created trees, Giiha liked to rustle the leaves.

A second child was born to the King and Queen, and they named her Ostiimi. She was a child of Water. Ostiimi thought that the earth would look even more beautiful with lakes, rivers, and an ocean. She asked Maker Earth if he would allow to shape and carve away some of his land to break up the monotony of the earth. When Kiilee did not agree, in her outrage, she flooded the earth. Her tears formed the seas. Her father then gave her the space she desired. Ostiimi cried happy tears, which formed the lakes and rivers. The third child came to Maker Earth and Lover Sky, and she was radiant. They named her Jurana. Lehlo loved her the most and so cradled her in her dark depths, but Jurana did not like this. She aspired to be with her brothers and sisters. She cried and her tears dotted Lover Sky's blackness with thousands of sparkling tears. Her mother agreed that her beauty was too great to be hidden. She kept Jurana in the sky but allowed her beauty to shine upon the Earth.

Lehlo was with child again, and she gave birth to twins. Their names were Lecooh and Giimeti. Lecooh saw the Earth could sustain living creatures, so he created beasts to roam. There was much space, and he created beasts of enormous proportions. He did not give this gift to all beasts, just the fiercest of creatures, for he loved them best. His brother, Giimeti, thought that the beasts should not be given as much freedom to roam. So to corral the beasts his twin had created, he added soaring trees. This made Lecooh angry. To appease his brother, Giimeti also created large blossoms and other plants that the beasts could eat, and this made his brother happy.

The last child born, Lehlo, was Kiiholee. He was everything Jurana was not. Maker Earth and Lover Sky did not love this last child and were going to destroy him, for he was not perfect. His sister Jurana heard of this plan and protected her younger brother by spiriting him away. This made her father and mother angry. However, she shone her brightest and her radiant light reflected off Kiiholee. When she did this, Maker Earth and Lover Sky could finally see his beauty and they set him in the sky to always be opposite his sister Jurana.

All the gods were happy, and they enjoyed their perfect world. One day, Giimeti was playing with a nut that had fallen from one of his many trees. This one felt different from the others. He was curious why this one felt so different. Giimeti gathered his sisters, Jurana, and Ostiimi, and asked for their help to grow this strange nut. They agreed. With the shining light and fresh waters, the nut grew from their father's rich Earth. This created the first man of the people. The gods named him Isokanii.

Lecooh wanted to spend time with his twin and set about to find. He stumbled upon the siblings amid their creation and was enthralled by the grown creature human with dark skin and eyes like the misted mountain peaks. Lecooh gave the tasks of naming all the beasts of the Earth to Isokanii. Doing as instructed, he roamed the Earth and named each of the beasts that the god had created. Lecooh was pleased with the names and so allowed Isokanii to bond with one of the enormous beasts. The first Isokanii chose the Taiiditi. With its expansive wings and shredding talons, he wanted to soar across the Earth. Approving of the first human's choice, Lecooh asked his brother Giiha to provide winds to carry the bond pair.

Giiha, who loved anything to do with the wind, agreed. Isokanii and his Taiiditi soared high above the earth and the sea, laughing as he went. Mother Sky noticed the Isokanii as he flew. She was moved by his joy and desired to see more humans on the Earth. Lehlo went to Giimeti and asked him to make another human. He obliged his mother and, with the help of his siblings, another human was created. They named her Jurechta in honor of their sister, the beautiful sun goddess.

The gods summoned Isokanii as he flew past. They presented Jurechta to him as a companion and he instantly fell in love with the woman. He begged the gods to let him marry her. The gods agreed that this was good. They commanded the first two humans to fill the Earth. Isokanii took Jurechta and together they had a child and named him Eemana.

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The child grew and loved his family, but he saw how happy his parents were and wanted a lover of his own. Eemana journeyed to find the house of the gods to make his request. The gods spirited, agreed to the first son's request. Giimeti grew another human for Eemana and gave her to him. She was called Yiiree. This is the story of the people of Isokanii.

Centuries passed, and the people multiplied. The gift of Leeoh was passed to each generation, and they became the explorers of the people. The Kiiivulii learned other worlds existed, but they could only go there when it was the deepest of nights, for the brightness was too harsh. It was decided by the Maefelbo that the Kiiivulii would be the protectors of the people since it was unknown if the people of this other realm could access their world too.

One day, Abedi, the eldest, and inheritor of the people, was spending time with his Beast when suddenly his bond partner cried out in agony. This happened to all Kiiivulii everywhere. When his partner and friend could speak again, Abedi learned that one of the Beasts' brethren had been pulled forcibly from the Earth. The inheritor prince asked his Beast to guide him to the place, but Abedi could not cross to the other realm until dark. Once he could cross, Abedi discovered a slain Beast. The beautiful Iikukko had been forced into a physical form and stained the soil with its blood.

This tragedy happened again and again. The Isokanii did not know how to help their friends and partners. They thought Leeoh was angry with them and they sacrificed to the god many times a day to appease him. The best the people could do was bring the slaughtered Beasts back to their home and give them a burial their station deserved. The Isokanii believed that the god would come with a vengeance to save the beautiful Beasts.

Little did the people know that this was only a piece of the suffering they would endure. At the height of the slaughter of the magnificent Beasts, the Isokanii became victims of the selfish act of the other realm dwellers. The Isokanii will never forget the Day of Rending. Cut off from the people of the Kiilee Mountains and the settlers of the Dancing Plains, the Isokanii of the Shifting Earth were completely alone.

The surprise continued when the explorers came to the people from a strange realm. They called themselves survivors and magicians. Their pale skin in many colors and varying eyes haunted the Isokanii. The people were wary of these new dwellers of the realm. Their gift called magic strange and unknown, but the lighter skinned and strange eyed people wanted a friendship. They seemed fearful of the Beautiful Beasts (Iikukko) so precious to the Isokanii, but they would not say why. Still, all agreed to not be enemies, and it was the Eshalahee Tribe that agreed to a timid and fragile relationship with the explorers, so survivors in both the Sun and Shade realms could get the items they needed. Items lost due to the devastation brought by the Mage War.

The Tribes & Gods of the Isokanii

The Isokanii consisting of twelve tribes, each with a designated specialty to fully support the people. The **Barikkaa** are like judges and settle disputes among the tribes. **Asimesta** are tools and weapons makers, **Ramilkretna** are the spiritual guides, and the **Gahijett** and **Jaburshalee** are warriors and guards. **Iamloruu** are clothing makers, **Mandaltii** mine the night crystals, the **Zainabdee** are farmers and fishermen, the **Ngozee** tribe are excellent jewelry makers, and **Senuresko** build and assist in transportation needs. The **Daswaadi** tribe is the largest and the ruling tribe over the others. Finally, the **Eshalahee** are merchants and deal in every manner of trade, buying, and selling. The trades of each tribe are concrete, but children learn the trade of their home tribe, but are not bound to stay and can leave to learn the ways of other tribes. Most, however, are content with their lot.

Kiilee Maker Earth—Was the father and king of the gods. He created the earth with mountains, rolling sands, and crystal hills. He fell in love with the sky goddess.

Lehlo Sky Queen—She is the mother and queen of the gods. She would watch from her place above the earth as Kiilee designed the land. She fell in love with Kiilee and went to earth to convince him to love her. Together, they had several children.

Giha Child Wind—Firstborn of Maker Earth and the Sky Queen. His favorite things to do was play with soft grains of the earth, using his winds to shift and shape the land into something different each day. After his younger brother grew the trees, he liked to play with the winds to make the trees sway and the leaves rattle.

Ostii Child Water—She was the second born. She asked her father if he would give away some of his land so that she could break up the monotony of the earth. Kiilee said no and in her outrage, she flooded the lands. Her tears formed the seas. After, her father gave her the space she desired, and she cried happy tears forming the lakes and rivers.

Jurana Child Sun—She was the most beautiful of the king's and queen's children. Lehlo loved her the most and so cradled her in the sky. Jurana loved her mother, but she wanted to be with her brothers and sister. She cried and her tears dotted mother with thousands of her sparkling teardrops.

Liioh Child Beast—He was the twin of Giimeti. He saw that the earth could sustain life. Leeoh created the beasts that roamed. There was much space, so he gave the beasts enormous proportions. However, it was not all the beasts. He only gave big proportions to the fiercest.

Gimetii Child Nature—He was the twin of Leeoh. He thought the Beasts should not be given as much freedom. Gimetii created soaring trees to coral the beasts. This made Leeoh angry, so to appease, Gimetii created beautiful flowers and this made his twin happy.

Kiiholii Child Moon—The last child to be born the opposite of the sun. He did not have her beauty and Maker Earth and Lover Sky were going to destroy him. Jurana, though, protected her younger brother and spirited him away. This made her father and mother angry, but then Jurana shined her brightest and her light reflected off Kiiholee and his parents could finally see his beauty. They set him in the sky to always be the opposite of his sister.